Sub-sampled Newton Methods with Non-uniform Sampling

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Problem formulation

Consider the optimization problem

$$\min_{\mathbf{w} \in \mathcal{C}} F(\mathbf{w}) = \sum_{i=1}^{n} f_i(\mathbf{w}) + R(\mathbf{w}), \tag{1}$$

where $f_i(\mathbf{w})$ and $R(\mathbf{w})$ are convex and twice-differentiable (assume $\mathcal{C} = \mathbb{R}^d$ in this talk)

Example:

$$f_i(\mathbf{w}) = \ell(\mathbf{x}_i^T \mathbf{w}), \quad R(\mathbf{w}) = \frac{\lambda}{2} ||\mathbf{w}||_2^2,$$
 (2)

where $\ell(\cdot)$ is a loss function and \mathbf{x}_i 's are data points

Second-order methods

■ There is a plethora of first-order optimization algorithms for solving (1). However, for ill-conditioned problems, it is often the case that first-order methods return a solution far from the minimizer, w*, albeit a low objective value

Second-order methods

- There is a plethora of first-order optimization algorithms for solving (1). However, for ill-conditioned problems, it is often the case that first-order methods return a solution far from the minimizer, \mathbf{w}^* , albeit a low objective value
- On the other hand, most second-order algorithms prove to be more robust to such ill conditioning. This is so since, using the curvature information, second-order methods properly rescale the gradient, such that it is a more appropriate direction to follow

Newton's method

Newton's method enjoys fast *local* convergence and is good at recovering the minimizer \mathbf{w}^* . In the unconstrained case, it has updates of the form

$$\mathbf{H}(\mathbf{w}_t)\mathbf{v} = \mathbf{g}(\mathbf{w}_t), \tag{3}$$

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \mathbf{v} \tag{4}$$

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Issues when n and d are large:

 \blacksquare When n is large, forming the Hessian

$$\mathbf{H}(\mathbf{w}_t) = \sum_{i=1}^n \nabla^2 f_i(\mathbf{w}) + \nabla^2 R(\mathbf{w}) := \sum_{i=1}^n \mathbf{H}_i(\mathbf{w}) + \mathbf{Q}(\mathbf{w})$$
 (5)

is expensive. The cost is $\mathcal{O}(nd^2)$ in the above example

• When d is large, solving (3) is also expensive: $\mathcal{O}(d^3)$

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■ Idea: Sub-sample only a few terms, say s, from $\{\mathbf{H}_i(\mathbf{w})\}_{i=1}^n$, without forming them, to form $\tilde{\mathbf{H}}$ so that the cost can be reduced to $\mathcal{O}(sd^2)$

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- Idea: Sub-sample only a few terms, say s, from $\{\mathbf{H}_i(\mathbf{w})\}_{i=1}^n$, without forming them, to form $\tilde{\mathbf{H}}$ so that the cost can be reduced to $\mathcal{O}(sd^2)$
- When d is large, solving (3) is also expensive: $\mathcal{O}(d^3)$
- Idea: Use an iterative solver such as Conjugate Gradient to solve (3)

Main contributions

- We propose randomized Newton-type algorithms that exploit *non-uniform* sub-sampling of $\{\nabla^2 f_i(\mathbf{w})\}_{i=1}^n$, as well as *inexact updates*, as means to reduce the computational complexity
- Two non-uniform sampling distributions based on row norm squares and leverage scores are considered in order to capture important terms among $\{\nabla^2 f_i(\mathbf{w})\}_{i=1}^n$
- We show that at each iteration non-uniformly sampling at most $\mathcal{O}(d \log d)$ terms from $\{\nabla^2 f_i(\mathbf{w})\}_{i=1}^n$ is sufficient to achieve a *linear-quadratic convergence rate* in \mathbf{w} when a suitable initial point is provided
- We show that to achieve a locally problem independent linear convergence rate, the per-iteration complexities of our algorithm have lower dependence on condition numbers compared to [Agarwal et al., 2016, Pilanci and Wainwright, 2015, Roosta-Khorasani and Mahoney, 2016b]
- We empirically demonstrate that our methods are at least twice as fast as Newton's methods with ridge logistic regression on several real datasets

Related work

- Newton sketch [Pilanci and Wainwright, 2015] considers a similar class of problems and proposes sketching the Hessian using random sub-Gaussian matrices or randomized orthonormal systems
- Algorithms that employ uniform sub-sampling constitute a popular line of work [Byrd et al., 2011, Erdogdu and Montanari, 2015, Martens, 2010, Vinyals and Povey, 2011]
- Roosta-Khorasani and Mahoney [2016a,b] consider a more general class of problems and, under a variety of conditions, thoroughly study the local and global convergence properties of sub-sampled Newton methods where the gradient and/or the Hessian are uniformly sub-sampled
- Agarwal et al. [2016] proposes a stochastic algorithm (LiSSA) that, for solving the sub-problems, employs some unbiased estimators of the inverse of the Hessian

Roadmap

- 1 Algorithm description
 - Overview of the algorithm
 - Non-uniformly sub-sampled Hessian (sampling scheme)
 - Inexact updates (solver)
- 2 Convergence results
- 3 Empirical results

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Sub-sampled Newton methods (SSN)

Algorithm

1 Construct an approximate Hessian $\tilde{\mathbf{H}}(\mathbf{w})$ by *non-uniformly* sub-sampling terms from $\{\mathbf{H}_i(\mathbf{w})\}_{i=1}^n$ *without* forming $\mathbf{H}_i(\mathbf{w})'s$ based on a sampling scheme. The update formula becomes

$$\tilde{\mathbf{H}}(\mathbf{w}_t)\mathbf{v} = \mathbf{g}(\mathbf{w}_t) \tag{7}$$

2 Solve the subproblem (7) using an iterative solver such as CG to return an approximate \mathbf{v} , denoted by $\tilde{\mathbf{v}}$, and

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \tilde{\mathbf{v}} \tag{8}$$

Complexity

The total complexity can be expressed as

$$T \cdot (t_{grad} + t_{const} + t_{solve}) \tag{9}$$

- lacktriangleright Number of total iterations T determined by the convergence rate (sampling scheme and solver)
- \blacksquare t_{grad} is the time it takes to compute the full gradient $\nabla F(\mathbf{w}_t)$ (will not be discussed)
- In each iteration, the time t_{const} it needs to construct $\{p_i\}_{i=1}^n$ and sample s terms (sampling scheme)
- In each iteration, the time t_{solve} it needs to (implicitly) form $\tilde{\mathbf{H}}$ (sampling scheme) and to (inexactly) solve the linear problem (solver)

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 $\blacksquare \text{ When } f_i(\mathbf{w}) = \ell(\mathbf{x}_i^T\mathbf{w}) \text{ and } R(\mathbf{w}) = 0 \text{,}$

$$\mathbf{H}_{i}(\mathbf{w}) = \nabla^{2} f_{i}(\mathbf{w}) = \ell''(\mathbf{x}_{i}^{T} \mathbf{w}) \cdot \mathbf{x}_{i} \mathbf{x}_{i}^{T}$$
(10)

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Let $\mathbf{A} \in \mathbb{R}^{n \times d}$ be a matrix with rows

$$\mathbf{A}_i = (\ell''(\mathbf{x}_i^T \mathbf{w}))^{\frac{1}{2}} \mathbf{x}_i \quad \text{so that} \quad \mathbf{A}_i \mathbf{A}_i^T = \mathbf{H}_i(\mathbf{w})$$
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- Forming A takes $\mathcal{O}(nd)$ time and $\mathbf{A}^T\mathbf{A} = \sum_i \mathbf{H}_i(\mathbf{w}) = \mathbf{H}$ (which needs $\mathcal{O}(nd^2)$ to compute)
- Consider sub-sampling rows from A such that

$$\mathbf{H}(\mathbf{w}) = \mathbf{A}^T \mathbf{A} \approx \mathbf{A}^T \mathbf{S}^T \mathbf{S} \mathbf{A} = \tilde{\mathbf{H}}(\mathbf{w})$$
 (12)

The running time is reduced to $\mathcal{O}(sd^2)$ from $\mathcal{O}(nd^2)$

- Assume each $\mathbf{H}_i(\mathbf{w})$ has a low-rank decomposition readily accessible: $\mathbf{H}_i(\mathbf{w}) = \mathbf{A}_i \mathbf{A}_i^T$ where $\mathbf{A}_i \in \mathbb{R}^{d \times k_i}$
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■ The task becomes sub-sampling blocks from A such that

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■ This is similar to the matrix approximation problem:

$$\mathbf{A}^T \mathbf{A} \approx \mathbf{A}^T \mathbf{S}^T \mathbf{S} \mathbf{A} \tag{15}$$

Sufficient conditions for matrix approximation

By $\mathbf{H} = \mathbf{A}^T \mathbf{A} + \mathbf{Q} \approx \mathbf{A}^T \mathbf{S}^T \mathbf{S} \mathbf{A} + \mathbf{Q} = \tilde{\mathbf{H}}$, we mean one of the followings

• ℓ_2 norm guarantee:

$$\|(\mathbf{A}^T \mathbf{S}^T \mathbf{S} \mathbf{A} + \mathbf{Q}) - (\mathbf{A}^T \mathbf{A} + \mathbf{Q})\| \le \epsilon \|\mathbf{A}^T \mathbf{A} + \mathbf{Q}\|$$
 (C1)

Spectral guarantee:

$$-\epsilon(\mathbf{A}^T\mathbf{A} + \mathbf{Q}) \leq (\mathbf{A}^T\mathbf{S}^T\mathbf{S}\mathbf{A} + \mathbf{Q}) - (\mathbf{A}^T\mathbf{A} + \mathbf{Q}) \leq \epsilon(\mathbf{A}^T\mathbf{A} + \mathbf{Q})$$
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As we can see, (C2) is stronger than (C1), and we will show that (C2) leads to a better convergence rate

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Two non-uniform sampling techniques in randomized linear algebra (RLA) are considered: *leverage scores sampling* (achieves (C2)) and *row norm squares sampling* (achieves (C1))

Standard leverage scores sampling

Definition (Leverage scores)

Given $\mathbf{A} \in \mathbb{R}^{n \times d}$, then for $i = 1, \dots, n$, the i-th leverage scores of \mathbf{A} is defined as

$$\tau_i(\mathbf{A}) = \mathbf{a}_i^T (\mathbf{A}^T \mathbf{A})^{\dagger} \mathbf{a}_i \tag{16}$$

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Theorem ([Mahoney, 2011])

Given A, if $\mathcal{O}(d\log d/\epsilon^2)$ rows are sampled according to leverage scores, then

$$-\epsilon \mathbf{A}^T \mathbf{A} \preceq \mathbf{A}^T \mathbf{S}^T \mathbf{S} \mathbf{A} - \mathbf{A}^T \mathbf{A} \preceq \epsilon \mathbf{A}^T \mathbf{A}$$

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 (17)

Recall that, there are two main differences between (17) and (C2)

- Blocks of A are being sampled, instead of rows
- \blacksquare An additional matrix \mathbf{Q} is involved in the target matrix $\mathbf{A}^T\mathbf{A} + \mathbf{Q}$

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- \blacksquare For the second difference, a naive idea is construct S based on information of A only, ignoring Q
- However, we can do something better (minimize sampling size)
- Inspired by the recently proposed ridge leverage scores by El Alaoui and Mahoney [2014], Cohen et al. [2015], consider leverage scores of a matrix that concatenates $\bf A$ and $\bf Q^{\frac{1}{2}}$ since essentially we are essentially approximating

$$\mathbf{A}^T \mathbf{A} + \mathbf{Q} = \mathbf{B}^T \mathbf{B},\tag{18}$$

where
$$\mathbf{B} = \begin{pmatrix} \mathbf{A} \\ \mathbf{Q}^{\frac{1}{2}} \end{pmatrix}$$

Block partial leverage scores

Definition (Block partial leverage scores)

Given a matrix $\mathbf{A} \in \mathbb{R}^{kn \times d}$ with n blocks and a matrix $\mathbf{Q} \in \mathbb{R}^{d \times d}$ satisfying $\mathbf{Q} \succeq \mathbf{0}$, let $\{\tau_i\}_{i=1}^{kn+d}$ be the leverage scores of the matrix $\begin{pmatrix} \mathbf{A} \\ \mathbf{Q}^{\frac{1}{2}} \end{pmatrix}$. Define the block partial leverage score for the i-th block as

$$\tau_i^{\mathbf{Q}}(\mathbf{A}) = \sum_{j=k(i-1)+1}^{ki} \tau_j$$

Theorem (Xu, Y, Roosta-Khorasani, Ré and Mahoney [2016])

Given $\mathbf{A} \in \mathbb{R}^{N \times d}$ with n blocks, $\mathbf{Q} \in \mathbb{R}^{d \times d}$ satisfying $\mathbf{Q} \succeq \mathbf{0}$ and $\epsilon \in (0,1)$, if \mathbf{S} is constructed based on the block partial leverage scores $\tau_i^{\mathbf{Q}}(\mathbf{A})$ and

$$s \ge 4\left(\sum_{i=1}^{n} \tau_i^{\mathbf{Q}}(\mathbf{A})\right) \cdot \log\left(\frac{4d}{\delta}\right) \cdot \frac{1}{\epsilon^2},$$
 (19)

with probability at least $1 - \delta$, (C2) is satisfied, i.e.,

$$-\epsilon(\mathbf{A}^T\mathbf{A} + \mathbf{Q}) \leq (\mathbf{A}^T\mathbf{S}^T\mathbf{S}\mathbf{A} + \mathbf{Q}) - (\mathbf{A}^T\mathbf{A} + \mathbf{Q}) \leq \epsilon(\mathbf{A}^T\mathbf{A} + \mathbf{Q})$$
 (20)

Here, $\sum_{i=1}^n \tau_i^{\mathbf{Q}}(\mathbf{A}) \leq d$ always holds. In some cases, it can be much smaller than

Construction time

- Since the block partial leverage scores are defined as the standard leverage scores
 of some matrix, we can make use of the fast approximation algorithm for standard
 leverage scores [Drineas et al., 2012]
- The high-level idea is

$$\ell_i = \|\mathbf{e}_i \mathbf{A} \mathbf{A}^{\dagger}\| \approx \|\mathbf{e}_i \mathbf{A} (\mathbf{\Phi}_1 \mathbf{A})^{\dagger}\| \approx \|\mathbf{e}_i \mathbf{A} (\mathbf{\Phi}_1 \mathbf{A})^{\dagger} \mathbf{\Phi}_2\|$$
 (21)

 \blacksquare Here we use the sparse subspace embedding [Clarkson and Woodruff, 2013] as Φ_1 and Gaussian transform as Φ_2

Theorem

It takes $t_{const} = \mathcal{O}(\text{nnz}(\mathbf{A})\log n)$ time to construct a set of β -approximate leverage scores $\{\hat{\tau}_i^{\mathbf{Q}}(\mathbf{A})\}_{i=1}^n$ such that with high probability,

$$\tau_i^{\mathbf{Q}}(\mathbf{A}) \le \hat{\tau}_i^{\mathbf{Q}}(\mathbf{A}) \le \beta \cdot \tau_i^{\mathbf{Q}}(\mathbf{A})$$
 (22)

where $\{\tau_i\}_{i=1}^n$ are the block partial leverage scores of **A** given **Q**

Block norm squares sampling

- Another sampling technique we consider here is based on row norm squares sampling
- \blacksquare Since we are sampling blocks, we sample based on the "magnitude" of blocks, i.e., $\|\mathbf{A}_i\|_F^2$
- We don't know how to incorporate Q into the construction of the distribution in this case

Theorem ([Holodnak and Ipsen, 2015])

Given **A** with n blocks, $\mathbf{Q} \succeq \mathbf{0}$ and $\epsilon \in (0,1)$, for $i=1,\ldots,n$, let $r_i = \|\mathbf{A}_i\|_F^2$. If **S** is constructed based on $\{r_i\}_{i=1}^n$ and

$$s \ge 4 \cdot \mathbf{sr}(\mathbf{A}) \cdot \log \frac{\min\{4\mathbf{sr}(\mathbf{A}), d\}}{\delta} \cdot \frac{1}{\epsilon^2},$$
 (23)

with probability at least $1 - \delta$, (C1) is satisfied, i.e.,

$$\|(\mathbf{A}^T \mathbf{S}^T \mathbf{S} \mathbf{A} + \mathbf{Q}) - (\mathbf{A}^T \mathbf{A} + \mathbf{Q})\| \le \epsilon \|\mathbf{A}^T \mathbf{A} + \mathbf{Q}\|$$
 (24)

Here, sr(A) denotes the stable rank which satisfies $sr(A) \le d$

Recap: Sub-sampled Newton methods (SSN)

Algorithm

1 Construct an approximate Hessian $\tilde{\mathbf{H}}(\mathbf{w})$ by *non-uniformly* sub-sampling terms from $\{\mathbf{H}_i(\mathbf{w})\}_{i=1}^n$ *without* forming $\mathbf{H}_i(\mathbf{w})'s$ based on a sampling scheme. The update formula becomes

$$\tilde{\mathbf{H}}(\mathbf{w}_t)\mathbf{v} = \mathbf{g}(\mathbf{w}_t) \tag{25}$$

2 Solve the subproblem (25) using an iterative solver such as CG to return an approximate \mathbf{v} , denoted by $\tilde{\mathbf{v}}$, and

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \tilde{\mathbf{v}} \tag{26}$$

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Sufficient condition for the solver

■ Want to solve

$$\tilde{\mathbf{H}}_t \mathbf{v} = -\nabla F(\mathbf{w}_t)$$

(27)

Require the solver to return an approximate solution v such that

$$\|\mathbf{v} - \mathbf{v}^*\| < \epsilon_0 \|\mathbf{v}^*\|,$$

(28)

where \mathbf{v}^* is the optimal solution to (27)

Solvers

SOLVER	TIME	ϵ_0	REFERENCE
direct	$\mathcal{O}(sd^2)$	0	[Golub and Van Loan, 2012]
CG	$\mathcal{O}(sd\sqrt{\tilde{\kappa}_t}\log(1/\epsilon))$	$\sqrt{ ilde{\kappa}_t}\epsilon$	[Golub and Van Loan, 2012]
GD	$\mathcal{O}(sd\tilde{\kappa}_t \log(1/\epsilon))$	ϵ	[Nesterov, 2004, Theorem 2.1.15]
ACDM	$\mathcal{O}(s\mathbf{sr}(\mathbf{S}\mathbf{A})\sqrt{\tilde{\kappa}_t}\log(1/\epsilon))$	$\sqrt{\tilde{\kappa}_t}\epsilon$	[Lee and Sidford, 2013]

Table: Comparison of different solvers. Here $\tilde{\kappa}_t = \lambda_{\max}(\tilde{\mathbf{H}}_t)/\lambda_{\min}(\tilde{\mathbf{H}}_t)$

SOLVER	TIME	ϵ_0	REFERENCE
direct	$\mathcal{O}(sd^2)$	0	[Golub and Van Loan, 2012]
CG	$\mathcal{O}(sd\sqrt{\tilde{\kappa}_t}\log(1/\epsilon))$	$\sqrt{\tilde{\kappa}_t}\epsilon$	[Golub and Van Loan, 2012]
GD	$\mathcal{O}(sd\tilde{\kappa}_t \log(1/\epsilon))$	ϵ	[Nesterov, 2004, Theorem 2.1.15]
ACDM	$\mathcal{O}(s\mathbf{sr}(\mathbf{S}\mathbf{A})\sqrt{\tilde{\kappa}_t}\log(1/\epsilon))$	$\sqrt{ ilde{\kappa}_t}\epsilon$	[Lee and Sidford, 2013]

Table: Comparison of different solvers. Here $\tilde{\kappa}_t = \lambda_{\max}(\tilde{\mathbf{H}}_t)/\lambda_{\min}(\tilde{\mathbf{H}}_t)$

- Can actually solve the subproblem $\tilde{\mathbf{H}}_t \mathbf{v} = -\nabla F(\mathbf{w}_t)$ in a "Hessian-free" manner (without forming $\tilde{\mathbf{H}}_t$ which takes $\mathcal{O}(sd^2)$ time)
- lacksquare In CG, only $\ddot{\mathbf{H}}_t\mathbf{w}$ needs to be evaluated
- Recall that, $\tilde{\mathbf{H}}_t = (\mathbf{S}\mathbf{A})^T(\mathbf{S}\mathbf{A}) + \mathbf{Q}$ where $\mathbf{S}\mathbf{A} \in \mathbb{R}^d$ can be easily formed without forming $\tilde{\mathbf{H}}_t$
- Equivalent to

$$\tilde{\mathbf{H}}_t \mathbf{w} = (\mathbf{S}\mathbf{A})^T [(\mathbf{S}\mathbf{A})\mathbf{w}] + \mathbf{Q}\mathbf{w}$$
(29)

■ Each evaluation takes only $\mathcal{O}(sd)$ time

Recap: Sub-sampled Newton methods (SSN)

Algorithm

1 Construct an approximate Hessian $\tilde{\mathbf{H}}(\mathbf{w})$ by *non-uniformly* sub-sampling terms from $\{\mathbf{H}_i(\mathbf{w})\}_{i=1}^n$ *without* forming $\mathbf{H}_i(\mathbf{w})'s$ based on a sampling scheme. The update formula becomes

$$\tilde{\mathbf{H}}(\mathbf{w}_t)\mathbf{v} = \mathbf{g}(\mathbf{w}_t) \tag{30}$$

2 Solve the subproblem (30) using an iterative solver such as CG to return an approximate \mathbf{v} , denoted by $\tilde{\mathbf{v}}$, and

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \tilde{\mathbf{v}} \tag{31}$$

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Assumptions

Assumption (Lipschitz continuity)

 $F(\mathbf{w})$ is convex and twice differentiable. The Hessian is L-Lipschitz continuous, i.e.

$$\|\nabla^2 F(\mathbf{u}) - \nabla^2 F(\mathbf{v})\| \le L\|\mathbf{u} - \mathbf{v}\|, \quad \forall \mathbf{u}, \mathbf{v} \in \mathcal{C}$$

Assumption (Local regularity)

 $F(\mathbf{x})$ is locally strongly convex and smooth, i.e.,

$$\mu = \lambda_{\min}^{\mathcal{K}}(\nabla^2 F(\mathbf{w}^*)) > 0, \quad \nu^{\mathcal{K}} = \lambda_{\max}(\nabla^2 F(\mathbf{w}^*)) < \infty$$

Here we define the local condition number of the problem as $\kappa := \nu/\mu$

Convergence results of SSN (exact updates)

Theorem (Xu, Y, Roosta-Khorasani, Ré and Mahoney [2016])

If the initial point \mathbf{w}_0 satisfies $\|\mathbf{w}_0 - \mathbf{w}^*\| \leq \frac{\mu}{4L}$ and condition (C1) or (C2) is met, then the solution error satisfies the following recursion

$$\|\mathbf{w}_{t+1} - \mathbf{w}^*\| \le C_q \cdot \|\mathbf{w}_t - \mathbf{w}^*\|^2 + C_l \cdot \|\mathbf{w}_t - \mathbf{w}^*\|,$$
 (32)

where C_q and C_l are specified below. Given any ϵ small enough,

■ If the approximate Hessian H_t satisfies (C1), then in (32)

$$C_q = \frac{2L}{(1 - 2\epsilon\kappa)\mu}, \quad C_l = \frac{4\epsilon\kappa}{1 - 2\epsilon\kappa} \tag{33}$$

If the approximate Hessian $\hat{\mathbf{H}}_t$ satisfies (C2), then in (32)

$$C_q = \frac{2L}{(1 - \epsilon)\mu}, \quad C_l = \frac{3\epsilon}{1 - \epsilon}\sqrt{\kappa}$$
 (34)

Convergence results of SSN (inexact updates)

Theorem (Xu, Y, Roosta-Khorasani, Ré and Mahoney [2016])

If an inexact solution is returned when solving the subproblem satisfying

$$\|\mathbf{w}_{t+1} - \mathbf{w}_{t+1}^*\| \le \epsilon_0 \cdot \|\mathbf{w}_t - \mathbf{w}_{t+1}^*\|,$$
 (35)

then

$$\|\mathbf{w}_{t+1} - \mathbf{w}^*\| \le (1 + \epsilon_0)C_q \cdot \|\mathbf{w}_t - \mathbf{w}^*\|^2 + (\epsilon_0 + (1 + \epsilon_0)C_t) \cdot \|\mathbf{w}_t - \mathbf{w}^*\|$$
 (36)

Non-uniform sampling vs. uniform sampling

According to the above, our methods can achieve the following linear-quadratic convergence rate $\,$

$$\|\mathbf{w}_{t+1} - \mathbf{w}^*\| \le C_q \cdot \|\mathbf{w}_t - \mathbf{w}^*\|^2 + C_l \cdot \|\mathbf{w}_t - \mathbf{w}^*\|,$$
 (37)

where C_q and C_l are specified below

NAME	t_{const}	SAMPLING SIZE s	C_q	C_l	
SSN (leverage scores)	$\mathcal{O}(\operatorname{nnz}(\mathbf{A})\log n)$	$\tilde{\mathcal{O}}(\sum_i \tau_i(\mathbf{A})/\epsilon^2)$	$\frac{\tilde{\kappa}}{1-\epsilon}$	$\frac{\epsilon\sqrt{\kappa}}{1-\epsilon}$	(C2)
SSN (norm squares)	$\mathcal{O}(\mathrm{nnz}(\mathbf{A}))$	$ ilde{\mathcal{O}}(\mathbf{sr}(\mathbf{A})/\epsilon^2)$	$\frac{\tilde{\kappa}}{1-\epsilon\kappa}$	$\frac{\epsilon \kappa}{1 - \epsilon \kappa}$	(C1)
SSN (uniform)	$\mathcal{O}(1)$	$\tilde{\mathcal{O}}\left(n\frac{\max_i\ \mathbf{A}_i\ ^2}{\ \mathbf{A}\ ^2}/\epsilon^2\right)$	$\frac{\tilde{\kappa}}{1-\epsilon\kappa}$	$\frac{\epsilon \kappa}{1 - \epsilon \kappa}$	(C1)

Table: Convergence rate comparison. Here κ is the problem condition number; $\tilde{\kappa}$ depends on the problem only; $\mathbf{sr}(\mathbf{A})$ is the stable rank satisfying $\mathbf{sr}(\mathbf{A}) \leq d$; $\sum_i \tau_i(\mathbf{A})$ is the sum of block partial leverage scores satisfying $\sum_i \tau_i(\mathbf{A}) \leq d$

Complexity

When a local problem independent linear convergence rate, i.e.,

$$\|\mathbf{w}_{t+1} - \mathbf{w}^*\| \le \rho \cdot \|\mathbf{w}_t - \mathbf{w}^*\| \tag{38}$$

for some fixed $0<\rho<1,$ is desired, our approach has the following complexity

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for some fixed $0<\rho<1$, is desired, our approach has the following complexity

METHOD	COMPLEXITY PER ITERATION	REFERENCE
Newton-CG method	$\tilde{\mathcal{O}}(\mathrm{nnz}(\mathbf{A})\sqrt{\kappa})$	[Nocedal and Wright, 2006]
SSN (leverage scores)	$\tilde{\mathcal{O}}(\operatorname{nnz}(\mathbf{A})\log n + (\sum_i \tau_i(A))d\kappa^{3/2})$	This work
SSN (row norm squares)	$ ilde{\mathcal{O}}(ext{nnz}(\mathbf{A}) + \mathbf{sr}(\mathbf{A}) d\kappa^{5/2})$	This work
Newton Sketch (SRHT)	$\tilde{\mathcal{O}}(nd(\log n)^4 + d^2(\log n)^4 \kappa^{3/2})$	[Pilanci and Wainwright, 2015]
SSN (uniform)	$\tilde{\mathcal{O}}(\text{nnz}(\mathbf{A}) + d\hat{\boldsymbol{\kappa}}\kappa^{3/2})$	[Roosta-Khorasani and Mahoney, 2016b
LiSSA	$\tilde{\mathcal{O}}(\mathrm{nnz}(\mathbf{A}) + d\hat{\kappa}\bar{\kappa}^2)$	[Agarwal et al., 2016]

Table: Complexity per iteration of different methods to obtain a problem independent local linear convergence rate; $\mathbf{sr}(\mathbf{A})$ is the stable rank satisfying $\mathbf{sr}(\mathbf{A}) \leq d$; $\sum_i \tau_i(\mathbf{A})$ is the sum of block partial leverage scores satisfying $\sum_i \tau_i(\mathbf{A}) \leq d$

- $\qquad \qquad \mathbf{\kappa}(\mathbf{w}) = \frac{\lambda_{\max}(\sum_{i=1}^{n} \mathbf{H}_{i}(\mathbf{w}))}{\lambda_{\min}(\sum_{i=1}^{n} \mathbf{H}_{i}(\mathbf{w}))}, \hat{\kappa}(\mathbf{w}) = n \cdot \frac{\max_{i} \lambda_{\max}(\mathbf{H}_{i}(\mathbf{w}))}{\lambda_{\min}(\sum_{i=1}^{n} \mathbf{H}_{i}(\mathbf{w}))}, \bar{\kappa}(\mathbf{w}) = \frac{\max_{i} \lambda_{\max}(\mathbf{H}_{i}(\mathbf{w}))}{\min_{i} \lambda_{\min}(\mathbf{H}_{i}(\mathbf{w}))}$
- Dependence on the condition number is smaller using SSN (leverage scores), e.g., $\kappa^{3/2}$ versus $\hat{\kappa}\kappa^{3/2}$
- $\hat{\kappa}$ can be a factor of n higher than κ

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Ridge logistic regression

- Assume $\mathbf{X} \in \mathbb{R}^{n \times d}, \mathbf{Y} \in \{\pm 1\}^n$ are the data matrix and response vector
- Want to solve

$$\min_{\mathbf{w} \in \mathbb{R}^d} \sum_{i=1}^n \psi(\mathbf{x}_i^T \mathbf{w}, y_i) + \lambda \|\mathbf{w}\|_2^2, \tag{39}$$

where $\psi(u, y) = \log(1 + \exp(-uy))$

In this case, the Hessian is

$$\mathbf{H}(\mathbf{w}) = \sum_{i=1}^{n} \psi''(\mathbf{x}_{i}^{T}\mathbf{w}, y_{i})\mathbf{x}_{i}\mathbf{x}_{i}^{T} + \lambda \mathbf{I} := \mathbf{X}^{T}\mathbf{D}^{2}(\mathbf{w})\mathbf{X} + \lambda \mathbf{I},$$
 (40)

where \mathbf{x}_i is *i*-th column of \mathbf{X}^T and $\mathbf{D}(\mathbf{w})$ is a diagonal matrix with the diagonal $[\mathbf{D}(\mathbf{w})]_{ii} = \sqrt{\psi''(\mathbf{x}_i^T\mathbf{w}, y_i)}$

 \blacksquare The matrix ${\bf A}$ can be written as ${\bf A}={\bf D}({\bf w}){\bf X}\in\mathbb{R}^{n\times d}$ where ${\bf A}_i=[{\bf D}({\bf w})]_{ii}{\bf x}_i^T$

Datasets

DATASET	CT slices	Forest	Adult	Buzz
\overline{n}	53,500	581,012	32,561	59,535
d	385	55	123	78
κ	368	221	182	37
$\hat{\kappa}$	47,078	322,370	69,359	384,580

Table: Datasets used in ridge logistic regression. In the above, κ and $\hat{\kappa}$ are the local condition numbers of ridge logistic regression problem with $\lambda=0.01$ defined previously

Condition number

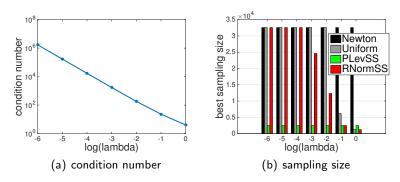


Figure: Ridge logistic regression on Adult with different λ 's: (a) local condition number κ , (b) sample size for different SSN methods giving the best overall running time

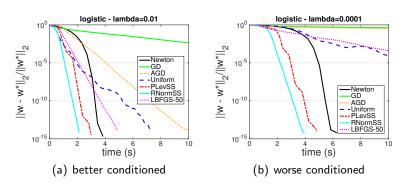


Figure: Iterate relative error vs. time(s) for a ridge logistic regression problem with two choices of regularization parameter λ on a real dataset CT Slice

Time-accuracy tradeoffs

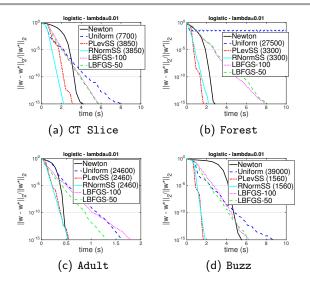


Figure: Iterate relative solution error vs. time(s) for various second-order methods. The values in brackets denote the sample size used for each method

Conclusion

- We propose non-uniformly sub-sampled Newton methods with inexact update for a class of constrained problems
- Two non-uniform sampling distributions based on block norm squares and a new notion, block partial leverage scores, are considered
- We show that at each iteration non-uniformly sampling at most $\mathcal{O}(d \log d)$ terms is sufficient to achieve a linear-quadratic convergence rate
- We show that our algorithms have a better dependence on the condition number and enjoy a lower per-iteration complexity, compared to other similar existing methods
- We numerically verify the advantages of our algorithms on several real datasets